



International *Back to Back* Wool Challenge

Rules

Fund Raising for Cancer Research
Promoting Wool World Wide

OBJECTIVE:-

To complete the sweater/jumper, following the identical International Wool Challenge pattern *exactly*, within a day.

1. A team consists of eight (8) members. One (1) blade shearer and seven (7) handspinners & hand knitters with up to seven (7) non electric spinning wheels. One (1) sheep, any colour or breed but must not be housed or coated for two (2) months prior to shearing.
2. With the exception of the shearer, team members shall be allowed to perform whichever function is requires within the team. Eg a member may start as a spinner and become a knitter, knitters or spinners may wind wool, members of the team may exchange roles with one another.
3. The *continuous* time starts when the shearer, holding the sheep, begins shearing. Shearing can begin from any part of the sheep.
4. An independent timekeeper and assessor are required to verify the time and that the pattern has been complied with.
5. Spinners may start spinning as soon as the wool is available.
6. Only the team members may touch the wool.
7. Scissors, handcarders, flickers or combs are not permitted.
8. A HAND ball winder tool may be used.
9. Two wool singles are plied for a 'double knit' of approximately 8 ply yarn.
10. Use oversew stitch in wool to sew up the sweater.
11. Time ends when the completed sweater is handed to the timekeeper.
12. The winning team shall be the one which produces the finished sweater in the best recorded time.

ALL TASKS TO BE CARRIED OUT BY HAND OPERATION ONLY !!

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